

राष्ट्रिय विधि विज्ञान प्रयोगशाला विकास समिति
प्रशासन सेवा, विविध समूह अन्तर्गत छैठौं तहको सहायक कम्प्युटर अधिकृत पदको खुला र आन्तरिक
प्रतियोगितात्मक परीक्षाको पाठ्यक्रम

यस पाठ्यक्रम योजनालाई दुई चरणमा विभाजन गरिएको छ :

प्रथम चरण :- लिखित परीक्षा (Written Examination)	पूर्णाङ्क :- २००
द्वितीय चरण :- (क) प्रयोगात्मक परीक्षा (Practical Examination)	पूर्णाङ्क :- ५०
(ख) अन्तर्वार्ता (Interview)	पूर्णाङ्क :- २०

परीक्षा योजना (Examination Scheme)

१. प्रथम चरण: – लिखित परीक्षा

पूर्णाङ्क :- २००

पत्र	विषय	पूर्णाङ्क	उतीर्णाङ्क	परीक्षा प्रणाली		प्रश्नसंख्या X अङ्क	समय
प्रथम	संस्थागत ज्ञान र सेवा सम्बन्धी	१००	४०	वस्तुगत	बहुवैकल्पिक प्रश्न (MCQ)	५० प्रश्न X २ अङ्क	४५ मिनेट
द्वितीय		१००	४०	विषयगत	छोटो उत्तर लामो उत्तर	८ प्रश्न X ५ अङ्क ६ प्रश्न X १० अङ्क	३ घण्टा

२. द्वितीय चरण :

विषय	पूर्णाङ्क	उतीर्णाङ्क	परीक्षा प्रणाली	समय
प्रयोगात्मक परीक्षा	५०	२५	प्रयोगात्मक (Practical)	१ घण्टा ३० मिनेट
अन्तर्वार्ता	३०	-	मौखिक	

दृष्टव्य :

- यो पाठ्यक्रमको योजनालाई प्रथम चरण र द्वितीय चरण गरी दुई भागमा विभाजन गरिएको छ ।
- प्रशासन सेवा अन्तर्गत छैठौं तहको सहायक कम्प्युटर अधिकृत पदको प्रथम र द्वितीय पत्रको विषयवस्तु एउटै हुनेछ । तर लिखित परीक्षा छुट्टाछुट्टै हुनेछ ।
- लिखित परीक्षाको माध्यम भाषा नेपाली वा अंग्रेजी अथवा नेपाली र अंग्रेजी दुवै हुनेछ ।
- वस्तुगत बहुवैकल्पिक (Multiple Choice) प्रश्नहरूको गलत उत्तर दिएमा प्रत्येक गलत उत्तर बापत २० प्रतिशत अङ्क कट्टा गरिनेछ । तर उत्तर नदिएमा त्यस बापत अङ्क दिइने छैन र अङ्क कट्टा पनि गरिने छैन ।
- वस्तुगत बहुवैकल्पिक हुने परीक्षामा परीक्षार्थीले उत्तर लेख्दा अंग्रेजी ठूलो अक्षर (Capital letter) A,B,C,D मा लेख्नुपर्नेछ । सानो अक्षर (Small letter) a,b,c,d लेखेको वा अन्य कुनै सङ्केत गरेको भए सबै उत्तरपुस्तिका रद्द हुनेछ ।
- बहुवैकल्पिक प्रश्न हुने परीक्षामा कुनै प्रकारको क्याल्कुलेटर (Calculator) प्रयोग गर्न पाइने छैन ।
- परीक्षामा सोधिने प्रश्नसंख्या, अङ्क र अङ्कभार यथासम्भव सम्बन्धित पत्र/विषयमा दिइए अनुसार हुनेछ ।
- परीक्षामा परीक्षार्थीले मोबाइल वा यस्तै प्रकारका विद्युतीय उपकरण परीक्षा हलमा लैजान पाइने छैन ।
- विषयगत प्रश्न हुने पत्रका हकमा प्रत्येक खण्डका लागि छुट्टाछुट्टै उत्तरपुस्तिकाहरू हुनेछन् । परीक्षार्थीले प्रत्येक खण्डका प्रश्नको उत्तर सोही खण्डको उत्तरपुस्तिकामा लेख्नुपर्ने छ ।
- यस पाठ्यक्रम योजना अन्तर्गतका पत्र/विषयका विषयवस्तुमा जेसुकै लेखिएको भएतापनि पाठ्यक्रममा परेका कानून, ऐन, नियम तथा नीतिहरू परीक्षाको मितिभन्दा ३ महिना अगाडि (संशोधन भएका वा संशोधन भई हटाईएका वा थप गरी संशोधन भई) कायम रहेकालाई यस पाठ्यक्रममा परेको सम्झनु पर्दछ ।
- प्रथम चरणको परीक्षाबाट छनौट भएका उम्मेदवारहरूलाई मात्र द्वितीय चरणको परीक्षामा सम्मिलित गराइनेछ ।
- पाठ्यक्रम स्वीकृत मिति : २०७९/१२/१६

प्रथम र द्वितीयपत्र :- संस्थागत ज्ञान र सेवा सम्बन्धी

भाग (अ) – सेवा सम्बन्धी

खण्ड (क)

1. **Computer Fundamentals**

- 1.1 Computers, kinds of computers in respect of size and function and generation of computers
- 1.2 Components and architecture of computers, connecting the components
- 1.3 Getting started: orientation to personal computers, system unit and starting
- 1.4 **Input devices:** keyboard, mouse, other input devices
- 1.5 **Processing:** CPU, memory
- 1.6 **Storage devices:** overview of storage devices, Floppy Disk Drive, Hard Drive, Universal Serial Bus(USB) Devices and other storage devices
- 1.7 **Output devices:** monitors, printers, modems, soundboards
- 1.8 **DOS survival guide:** using command prompt, creating and using AUTOEXEC.BAT and CONFIG.SYS
- 1.9 **Windows survival guide:** Windows Desktop, Program Manager, Desktop, File Manager
- 1.10 **Application software:** using application software
- 1.11 Windows explorer, e-mails, internet, intranet, extranets, Ethernet, HTTP
- 1.12 Computer viruses and antivirus

2. **Operating Systems**

- 2.1 **OS Fundamentals:** Definition of OS, Functions of OS, Components of OS, Types of Operating System, Application Software vs System Software, LINUX vs. UNIX, Primary, Extended and Logical Partition
- 2.2 **Principle of Concurrency:** Mutual Exclusion, Critical Region, Race Condition, Solution to Race Condition (Disabling Interrupts, Lock Variables, Strict Alteration, Petersons Solution, Lock Based Approach, Priority Inversion, sleep and wakeup), Semaphore and mutex, Monitors, Classical Problems of Synchronization: Readers-Writers Problem, Producer Consumer Problem, Dining Philosopher problem
- 2.3 **Process Management:** Program vs. Process, Process Life Cycle, User Bound and I/O bound process, Process Control Block, Context Switching, Concept of Multiprogramming, Concept of Threads, User level and Kernel level Threads, Process vs. Threads
- 2.4 **Process Scheduling:** Concept of Process Scheduling: FCFS, SPN, SRT, Round Robin, Multi level feedback
- 2.5 **Deadlock:** Definition, Detection, Avoidance, Prevention and Recovery examples, Livelock, Two phase locking, Starvation
- 2.6 **Memory Management:** Memory hierarchy, Storage Placement Policies: First Fit, Best Fit, Worst Fit, Fixed Partitioning and Variable Partitioning memory management, Virtual Memory, Paging, Demand Paging, Memory Protection and Sharing, Limit Register, Swapping, Segmentation, Paging and Segmentation Combined, Concept of Thrashing, Page Replacement Algorithms, Overlays, TLBs
- 2.7 **Input/output:** Block Devices and Character Devices, Concept of Device Driver and Controller, Synchronous vs. Asynchronous Transfer, Disk Scheduling Algorithms, RAID, Hard Drive Reliability, MTBF, File Organization
- 2.8 **Security:** Security breaches, Types of Attacks, Security Policy and Access Control, Basics of Cryptography, Protection Mechanisms, Authentication, OS Design Considerations For Security, Access Control Lists And OS Support

3. **Data Structure and Algorithms**

- 3.1 Fundamental of Data Structures, Abstract Data types
- 3.2 Lists, Linked Lists, Stacks
- 3.3 Queues, Priority Queue
- 3.4 Trees: Traversal, Implementations, Binary Trees, Binary Search Trees, Balanced Search Trees, AVL Trees
- 3.5 Indexing Methods. Hashing Trees, Suffix Trees
- 3.6 Worst-Case and Expected time Complexity
- 3.7 Analysis of Simple Recursive and Non-recursive Algorithms
- 3.8 Searching, Merging and Sorting.
- 3.9 Introductory Notions of algorithm design: Divide-and-Conquer, Dynamic Programming, Greedy Methods, Backtracking
- 3.10 Graph algorithms: Depth-first Search and Breadth-first Search, Shortest Path Problems, Minimum Spanning Trees, Directed Acyclic Graphs

4. **System Analysis and Design**

- 4.1 Defining the System, System Owner, System User, System Designers and System Builders, System Analysts, Variations on System Analyst title, System life Cycle
- 4.2 Joint Application Development (JAD): JAD definition, JAD purpose, JAD Philosophy, JAD Scope
- 4.3 Involved in a JAD: Sponsor, Business Users, System Analyst
- 4.4 Roles of JAD Group Member: Project Leader, Record Keeper, Time Keeper
- 4.5 System Design Environment: Development Process, Management Process, System Structure, Basic Component of Computer based Information System, Personal/Centralized/Distribution System
- 4.6 Concept formations: Introduction, Finding the Problem, Evaluating the Proposal, Technical Feasibility, Operational Feasibility, Economic Feasibility
- 4.7 Requirements analysis: Representing System Analysis Model, Requirement Model, Design Model
- 4.8 Development Process: Design Method
- 4.9 Entity Relationship Diagram (E-R Diagram): Notations, Entities: Strong Entities, Weak Entities, Attributes: Simple and Composite, Single Valued and Multiple Valued, Null and Derived Attribute
- 4.10 Relationship Sets: Degree of Relationship and Cardinality Relationship, Specialization, Generalization, Aggregation
- 4.11 Data Flow Diagrams: Introductions, Data flow Diagram, Symbol, Files or data store, External entities, Data flows
- 4.12 Describing System by Data Flow Diagram: Context diagram, Top level DFD, Expansion Level DFD, Conversions of Data
- 4.13 Object Modeling: Object -Oriented Concept, Object Structure, Object Feature, Class and Object
- 4.14 Representation: Association and Composition, Inheritance, Multiple Inheritances
- 4.15 Modeling: Use Case Diagram, State Diagram, Event Flow Diagram
- 4.16 Documentation: Automatic and Manual System

5. **Database Management System and Design**

- 5.1 Introduction, A Database Model, Relational Database Model, Integrity, RDBMS
- 5.2 SQL and Embedded SQL
- 5.3 Writing Basic SQL SELECT Statements
- 5.4 Restricting and Sorting data

- 5.5 Single Row Functions
- 5.6 Displaying Data from Multiple Tables
- 5.7 Aggregation Data Using Group Functions
- 5.8 Sub Queries, Manipulating Data and Creating and Managing Tables
- 5.9 Creating Views and Controlling User Access
- 5.10 Using Set Operators, Date-time Function
- 5.11 Database Design: Logical Design, Conceptual Design, Mapping Conceptual to Logical, Pragmatic issues, Physical Design, Integrity and Correctness, Relational Algebra, Relational Calculus
- 5.12 Normalization: 1NF, 2NF, 3NF, BCNF, 4NF, 5NF, DKNF
- 5.13 Architecture of DBMS: Client-server, Open Architectures, Transaction Processing, Multi-User & Concurrency, and Backup & Recovery Database.
- 5.14 Basic concept of major RDBMS products: Oracle, Sybase, DB2, SQL Server and other Databases

खण्ड (ख)

6. Programming Language

- 6.1 Overview of Programming Language: History, Programming Paradigms, The role of Language translates in the Programming Process
- 6.2 Fundamental Issues in Language Design
- 6.3 Virtual Machines, Code Generation, Loop Optimization
- 6.4 Concept of Procedural Programming, Structural Programming, Object-Oriented Programming
- 6.5 Concept of C programming, C++ Programming
- 6.6 Java Programming for Declaration, Modularity and Storage Management Software Development

7. Networking

- 7.1 Basic Network Theory: Network Definition, Network Models, Connectivity, Network Addressing
- 7.2 Network Connectivity: Data Package, Establishing Connection, Reliable Delivery, Network Connectivity, Noise Control, Building Codes, Connection Devices
- 7.3 Advanced Network Theory: OSI model, Ethernet, Network Resources, Token ring, FDDI, Wireless Networking
- 7.4 Common Network Protocols: Families of Protocols, NetBEUI, Bridge and Switches, The TCP/IP Protocol, Building TCP/IP Network, The TCP/IP Suite
- 7.5 TCP/IP Services: Dynamic Host Configuration Protocol, DNS Name Resolution, NetBIOS support, SNMP, TCP/IP Utilities, FTP
- 7.6 Network LAN Infrastructure: LAN Protocols on a Network, IP Routing, IP Routing Tables, Router Discovery Protocols, Data Movement in a Routed Network, Virtual LANs
- 7.7 Network WAN Infrastructure: WAN Environment, Wan Transmission Technologies, Wan Connectivity Devices, Voice Over Data Services
- 7.8 Remote Networking: Remote Networking, Remote Access protocols, VPN Technologies.
- 7.9 Computer Security: Computer Virus, Worm, Trojan Horse
- 7.10 Network Security: Introduction, Virus Protection, Local Security, Network Access, Internet Security
- 7.11 Disaster Recovery: Need for Disaster Recovery, Disaster Recovery plan, Data backup, Fault Tolerance

- 7.12 Advanced Data Storage Techniques: Enterprise Data Storage, Clustering, Network Attached Storage, Storage Area Networks
 - 7.13 Network Troubleshooting: Using Systematic Approach to Troubleshooting.
 - 7.14 Network Support Tools: Utilities, Network Baseline
 - 7.15 Network Access Points, Common Network Component, Common Peripheral Ports
- 8. Computer Architecture and Organization**
- 8.1 Evaluation of Computers, Design Methodology, Set Architecture, MIPS ISA, ALU Design
 - 8.2 Data path Design: Single and Multiple Cycle Implementations, Pipelining, Memory Hierarchy, Input/output System: Bus and Role of Operating System
- 9. Compiler Design**
- 9.1 Introduction to Compiling, Logical Analysis, Syntax Analysis, Semantic Analysis
 - 9.2 Run Time environment, Intermediate Code Generation, Code Optimization
 - 9.3 Compiler Generation Tools
- 10. E-Commerce Technology**
- 10.1 Introduction to E-Commerce
 - 10.2 Electronic Commerce Strategies
 - 10.3 Electronic Commerce Security Issues
 - 10.4 Success Models of E-Governance
 - 10.5 E-Business: b2b, b2c, b2e, c2c, g2g, g2c
 - 10.6 Principles of Electronic Payment, Strategies & Systems
 - 10.7 E-marketing, Reverse Engineering
 - 10.8 E-Banking, EDI Methods, SWIFT
 - 10.9 Encryption and Decryption Methods, XML, Layout Managers, Event Model
- 11. MIS and Web Engineering**
- 11.1 Information Systems, Client-Server Computing
 - 11.2 Information Systems and Decision Making
 - 11.3 Database Design issues, Data Mining, Data Warehousing
 - 11.4 Knowledge Management, The strategic use of Information Technology
 - 11.5 Work Process Redesign (Reengineering) with Information Technology, Enterprise Resources Planning Systems, Information Systems Security, Information Privacy, and Global Information Technology issues
 - 11.6 Software Supported Demonstrations including advanced Spreadsheet topics, Software Component Based Systems (CBSE)
 - 11.7 Multimedia
 - 11.8 Object-Oriented Programming with COMS & DECOMS
 - 11.9 Group Decision Support Systems
 - 11.10 Basics of Website Design
- 12. Related Legislations**
- 12.1 History of IT in Nepal
 - 12.2 Current IT Policy of Nepal
 - 12.3 Existing Cyber law of Nepal
 - 12.4 Existing Copyright Act

राष्ट्रीय विधि विज्ञान प्रयोगशाला विकास समिति
प्रशासन सेवा, विविध समूह अन्तर्गत छैठौं तहको सहायक कम्प्युटर अधिकृत पदको खुला र आन्तरिक
प्रतियोगितात्मक परीक्षाको पाठ्यक्रम

भाग (आ) – संस्थागत ज्ञान
खण्ड (ग)

१. संस्थागत ज्ञान

- १.१ राष्ट्रिय विधि विज्ञान प्रयोगशालाको उद्देश्य, संस्थागत संरचना, सरोकारवाला निकायहरू तथा प्रयोगशालाबाट प्रवाह गरिने सेवाहरू, अनुसन्धान र विकास
- १.२ राष्ट्रिय विधि विज्ञान प्रयोगशालाका आम्दानीका स्रोतहरू, जनशक्तिको उपलब्धता र चुनौतीहरू
- १.३ राष्ट्रिय विधि विज्ञान प्रयोगशाला विकास समिति (गठन) आदेश, २०५२
- १.४ राष्ट्रिय विधि विज्ञान प्रयोगशाला विकास समिति कार्य संचालन नियमावली, २०६५
- १.५ राष्ट्रिय विधि विज्ञान प्रयोगशाला विकास समिति कर्मचारी सेवाशर्त नियमावली, २०६५
- १.६ अदालतहरू, अख्तियार दुरुपयोग अनुसन्धान आयोग, लोक सेवा आयोग, सुरक्षा निकायहरू, वन, गृह, अर्थ, श्रम तथा रोजगार मन्त्रालय, बैंक तथा अस्पताल आदिसंग प्रयोगशालाको सम्बन्ध र समन्वय
- १.७ राष्ट्रिय विधि विज्ञान प्रयोगशालाको वर्तमान अवस्था र भावी कार्यदिशा
- १.८ भ्रष्टाचार निवारण ऐन, २०५९
- १.९ सुशासन (व्यवस्थापन तथा सञ्चालन) ऐन, २०६४

प्रथमपत्रको लागि यथासम्भव निम्नानुसार प्रश्नहरू सोधिने छ ।

प्रथमपत्र (वस्तुगत)					
भाग	विषय	खण्ड	परीक्षा प्रणाली	अङ्कभार	प्रश्न संख्या
(अ)	सेवा सम्बन्धी	(क)	बहुवैकल्पिक प्रश्न (MCQs)	४०	२० प्रश्न X २ अङ्क = ४०
		(ख)		४०	२० प्रश्न X २ अङ्क = ४०
(आ)	संस्थागत ज्ञान	(ग)		२०	१० प्रश्न X २ अङ्क = २०

द्वितीयपत्रको लागि यथासम्भव निम्नानुसार प्रश्नहरू सोधिने छ ।

द्वितीयपत्र (विषयगत)					
भाग	विषय	खण्ड	अङ्कभार	छोटो उत्तर	लामो उत्तर
(अ)	सेवा सम्बन्धी	(क)	५०	४ प्रश्न X ५ अङ्क = २०	३ प्रश्न X १० अङ्क = ३०
		(ख)	५०	४ प्रश्न X ५ अङ्क = २०	३ प्रश्न X १० अङ्क = ३०

प्रयोगात्मक परीक्षाका प्रश्न संख्या निम्नानुसार हुनेछन् ।

S.N.	Topics	No. of Questions	Marks
1	Operating Systems	1	10
2	Database Management System and Design	2	20
3	Programming Language	1	10
4	Networking	1	10
	Total:-	5	50